

CITY COUNCIL REGULAR AGENDA MONDAY, MARCH 18, 2024

ABLE PARK BUILDING, 8200 ABLE STREET NE at 7:00 PM

- 1. CALL TO ORDER
- 2. ROLL CALL
- 3. PLEDGE OF ALLEGIANCE
- 4. ADDITIONS OR CORRECTIONS TO AGENDA
- 5. PRESENTATION
 - A. Mayor's Proclamation Honoring Steve Coyle
- 6. DISCUSSION FROM THE FLOOR

7. CONSENT AGENDA

- A. Approval of Minutes March 4, 2024 City Council Meeting
- B. Approval of Claims General Disbursement No. 24-03 \$1,026,797.15
- C. Approval of Application & Certificate for Payment #1 City Hall Renovation/Expansion Project
- D. Statement of Revenue and Expenditures February 2024
- E. Statement of Fund Balance February 2024
- F. Resolution 2024-28, Resolution of Support for MACTA Efforts to Modernize Public, Education and Government (PEG) Programming/Public Access Funding
- G. Approval of Contractor's Request for Payment #2 2023-2024 Sanitary Sewer Lining \$451,070.45
- H. Public Right of Way Application Centerpoint
- I. Contractor's Licenses
- J. Sign Permits
- K. Business Licenses
- 8. DEPARTMENT REPORTS
 - A. Police Report
 - B. Recreation Report

9. PUBLIC HEARINGS

A. Assessment Hearing -- 2024 Street Improvement Project

10. ORDINANCES AND/OR RESOLUTIONS

- A. Resolution 2024-26, Adopting Assessment 2024 Street Improvement Project
- B. Resolution 2024-27, Accepting Bid 2024 Street Improvement Project

11. NEW BUSINESS

- A. Authorize Purchase of Cable Equipment & Council Chambers/Multipurpose Room/EOC Technology
- B. Authorize Purchase of City Hall Camera and Door Access System
- C. Approval of Phase 1 Furniture Quote for City Hall
- D. Authorize Issuance of RFP for City Assessor Services
- E. Funding for City-wide Earth Day Clean Up

SEE REVERSE SIDE FOR RULES FOR PUBLIC HEARINGS AND DISCUSSION FROM THE FLOOR

Individuals with disabilities needing auxiliary aid(s) may request assistance by contacting the City Clerk at 1301 81st Avenue NE, Spring Lake Park, MN 55432. Ph.763-784-6491 at least 48 hours in advance.

12. REPORTS

- A. Attorney Report
- B. Engineer Report
- C. Administrator Report

13. OTHER

A. Correspondence

14. ADJOURN

RULES FOR DISCUSSION FROM THE FLOOR AND PUBLIC HEARINGS

DISCUSSION FROM THE FLOOR

- Discussion from the floor is limited to three minutes per person. Longer presentations must be scheduled through the Administrator, Clerk/Treasurer's office.
- Individuals wishing to be heard must sign in with their name and address. Meetings are video recorded so individuals must approach the podium and speak clearly into the microphone.
- Council action or discussion should not be expected during "Discussion from the Floor." Council may
 direct staff to research the matter further or take the matter under advisement for action at the next
 regularly scheduled meeting.

PUBLIC HEARINGS

The purpose of a public hearing is to allow the City Council to receive citizen input on a proposed project. This is not a time to debate the issue.

The following format will be used to conduct the hearing:

- The presenter will have a maximum of 10 minutes to explain the project as proposed.
- Councilmembers will have the opportunity to ask questions or comment on the proposal.
- Citizens will then have an opportunity to ask questions and/or comment on the project. Those wishing the comment are asked to limit their comments to 3 minutes.

In cases where there is a spokesperson representing a group wishing to have their collective opinions voiced, the spokesperson should identify the audience group he/she is representing and may have a maximum of 10 minutes to express the views of the group.

- People wishing to comment are asked to keep their comments succinct and specific.
- Following public input, Councilmembers will have a second opportunity to ask questions of the presenter and/or citizens.
- After everyone wishing to address the subject of the hearing has done so, the Mayor will close the public hearing.
- The City Council may choose to take official action on the proposal or defer action until the next regularly scheduled Council meeting. No further public input will be received at that time.